

Kiss Me Good-Bye

Final Fantasy XII

Nobuo Uematsu et al.

Arr. Vincent Lo

Introduction I^o*

Moderato. (♩=66)

ritard.

Introduction II^o*

Moderato. (♩=72)

ritard.

The first system of the score contains two musical introductions. Introduction I is marked 'Moderato. (♩=66)' and 'ritard.', with a dynamic of *p ad libitum*. Introduction II is marked 'Moderato. (♩=72)' and 'ritard.', with a dynamic of *mf risoluto*. Both introductions are written for piano in a 4/4 time signature with a key signature of two flats. Pedal markings (Ped.) are present under the second and third measures of Introduction II.

Kiss Me Good-Bye.

a tempo un poco più mosso

The first system of the main piece starts at measure 5. It is marked 'a tempo un poco più mosso' and has a dynamic of *mp*. The music is in 4/4 time with a key signature of two flats. The system contains four measures of music.

The second system of the main piece starts at measure 10. It contains four measures of music in 4/4 time with a key signature of two flats.

The third system of the main piece starts at measure 14. It has a dynamic of *mf* and contains four measures of music in 4/4 time with a key signature of two flats.

The fourth system of the main piece starts at measure 18. It contains four measures of music in 4/4 time with a key signature of two flats.

*The performer may play either or both introductions.

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22

26

30

mf

35

mf

39

44

mf

*(Kiss me good - bye. ————)

(Kiss me good- bye.)

*For clarity, the lyrics in parentheses indicate which phrases belong to the vocal parts.

49 (Kiss me good - bye.)

(Kiss me good - bye.) *p*
sf

52

sf *sf*
sf *sf*

55

p *f*
p subito *mp* *cresc.*

60

mf

64

mf

69

ritard. al fine

pp